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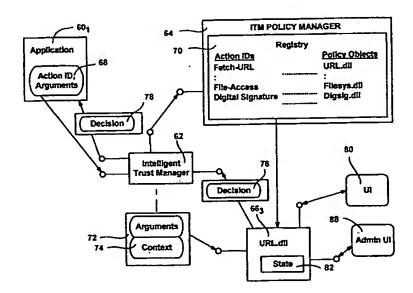
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#### (57) Abstract

Intelligent Trust Management provides a centralized security facility that gives system components a flexible mechanism for implementing security policies. System components such as applications create a request describing an action that needs to be checked against an appropriate security policy. The request is given to a trust system that determines which policy object applies to the request, and may pass request arguments to the policy. The policy objects include executable code that uses any arguments along with dynamically obtained variable information to make a decision. The decision is returned to the system component, which then operates accordingly. Policy objects may maintain state and interface with the user independent of the system component in order to obtain information to make a decision. Policy objects may call other policy objects and/or mathematically combine the results of other policy objects to make a decision.

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#### INTELLIGENT TRUST MANAGEMENT METHOD AND SYSTEM

#### FIELD OF THE INVENTION

The invention relates generally to computer systems, and more particularly to improvements in trust management for computer systems.

#### BACKGROUND OF THE INVENTION

Trust management is directed to the concept of controlling decisions made by system components such as 10 applications with respect to certain potentially dangerous actions. In general, to make an appropriate decision, an application's desired action is verified against a policy. A policy for a particular action is a set of rules that determine whether that particular action is allowed or 15 denied. By way of example, a web browser may make a decision on whether to download executable code from the Internet based on a policy comprising explicit user preferences and the validity of a digital signature on the code. Similarly, a certificate authority makes a decision 20 whether to issue a certificate based on whether the requestor complies with its policy for establishing its identity, while a secure operating system such as Microsoft Windows NT decides whether to log on a user based on a policy of whether the correct account password was 25 supplied, the account is not locked out and whether other constraints, such as logon time and date restrictions, are not violated.

However, although in general the operation of
verifying a request for action against a policy is common
to trust management in applications, policy evaluation
implementations are different in each application. For
example, policies are represented in different ways in each
application, and sometimes difficult for users to locate or

recognize. Moreover, because the policies are built into the applications, the policies are essentially static and only minimally modifiable as limited by a few optional settings. As a result, there is no easy way to modify or add new policy constraints to policies used by applications to control their decisions, nor is there an easy way to enforce new domain-wide policies. Administrators of large (enterprise) networks are often forced to go to great lengths to uniformly implement policies.

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## SUMMARY OF THE INVENTION

Briefly, the present invention provides a system and method of using a policy to make a decision on a proposed 15 action of a system component such as an application. accordance with the present invention, policies are centrally maintained system resources available to any system component through an intelligent trust manager. Action information including the proposed action is 20 received from a system component, and the action information is used to obtain a policy corresponding to the proposed action. To this end, the policy may be implemented in a COM object mapped by a policy manager to the action identified in the action information. 25 policy dynamically obtains variable information at the policy from a source independent of the system component, such as via state maintained in the policy, from other context, through a user interface, or from an external source such as a website. The policy makes a decision via 30 executable code therein, based on the variable information obtained thereby, and returns the decision to the system component.

Other advantages will become apparent from the following detailed description when taken in conjunction with the drawings, in which:

#### 5 BRIEF DESCRIPTION OF THE DRAWINGS

FIGURE 1 is a block diagram representing a computer system into which the present invention may be incorporated;

- FIG. 2 is a block diagram generally representing the conceptual model of the present invention;
  - FIG. 3 is a block diagram generally representing the various components for implementing the trust management system of the present invention;
- FIG. 4 is a timing chart representing the steps taken
  by the various components of the trust management system to
  produce a policy decision;
  - FIGS. 5-8 are block diagrams representing various examples of how a plurality of policies may be combined to produce a final decision; and
- FIG. 9 is a representation of an editor mechanism for centrally administering policy objects.

#### DETAILED DESCRIPTION

#### Exemplary Operating Environment

Figure 1 and the following discussion are intended to provide a brief general description of a suitable computing environment in which the invention may be implemented.

Although not required, the invention will be described in the general context of computer-executable instructions,

such as program modules, being executed by a personal computer. Generally, program modules include routines, programs, objects, components, data structures and the like that perform particular tasks or implement particular abstract data types.

Moreover, those skilled in the art will appreciate that the invention may be practiced with other computer system configurations, including hand-held devices, multiprocessor systems, microprocessor-based or programmable consumer electronics, network PCs, minicomputers, mainframe computers and the like. The invention may also be practiced in distributed computing environments where tasks are performed by remote processing devices that are linked through a communications network. In a distributed computing environment, program modules may be located in both local and remote memory storage devices.

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With reference to FIG. 1, an exemplary system for implementing the invention includes a general purpose computing device in the form of a conventional personal computer 20 or the like, including a processing unit 21, a 15 system memory 22, and a system bus 23 that couples various system components including the system memory to the processing unit 21. The system bus 23 may be any of several types of bus structures including a memory bus or memory controller, a peripheral bus, and a local bus using 20 any of a variety of bus architectures. The system memory includes read-only memory (ROM) 24 and random access memory (RAM) 25. A basic input/output system 26 (BIOS), containing the basic routines that help to transfer information between elements within the personal computer 25 20, such as during start-up, is stored in ROM 24. personal computer 20 may further include a hard disk drive 27 for reading from and writing to a hard disk, not shown, a magnetic disk drive 28 for reading from or writing to a 30 removable magnetic disk 29, and an optical disk drive 30 for reading from or writing to a removable optical disk 31 such as a CD-ROM or other optical media. The hard disk drive 27, magnetic disk drive 28, and optical disk drive 30 are connected to the system bus 23 by a hard disk drive

interface 32, a magnetic disk drive interface 33, and an optical drive interface 34, respectively. The drives and their associated computer-readable media provide non-volatile storage of computer readable instructions, data structures, program modules and other data for the personal computer 20. Although the exemplary environment described herein employs a hard disk, a removable magnetic disk 29 and a removable optical disk 31, it should be appreciated by those skilled in the art that other types of computer readable media which can store data that is accessible by a computer, such as magnetic cassettes, flash memory cards, digital video disks, Bernoulli cartridges, random access memories (RAMs), read-only memories (ROMs) and the like may also be used in the exemplary operating environment.

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15 A number of program modules may be stored on the hard disk, magnetic disk 29, optical disk 31, ROM 24 or RAM 25, including an operating system 35 (preferably Windows NT), one or more application programs 36, other program modules 37 and program data 38. A user may enter commands and 20 information into the personal computer 20 through input devices such as a keyboard 40 and pointing device 42. Other input devices (not shown) may include a microphone, joystick, game pad, satellite dish, scanner or the like. . These and other input devices are often connected to the processing unit 21 through a serial port interface 46 that 25 is coupled to the system bus, but may be connected by other interfaces, such as a parallel port, game port or universal serial bus (USB). A monitor 47 or other type of display device is also connected to the system bus 23 via an 30 interface, such as a video adapter 48. In addition to the monitor 47, personal computers typically include other peripheral output devices (not shown), such as speakers and printers.

The personal computer 20 may operate in a networked environment using logical connections to one or more remote computers, such as a remote computer 49. The remote computer 49 may be another personal computer, a server, a router, a network PC, a peer device or other common network node, and typically includes many or all of the elements described above relative to the personal computer 20, although only a memory storage device 50 has been illustrated in FIG. 1. The logical connections depicted in FIG. 1 include a local area network (LAN) 51 and a wide area network (WAN) 52. Such networking environments are commonplace in offices, enterprise-wide computer networks, Intranets and the Internet.

When used in a LAN networking environment, the personal computer 20 is connected to the local network 51 15 through a network interface or adapter 53. When used in a WAN networking environment, the personal computer 20 typically includes a modem 54 or other means for establishing communications over the wide area network 52, such as the Internet. The modem 54, which may be internal 20 or external, is connected to the system bus 23 via the serial port interface 46. In a networked environment, program modules depicted relative to the personal computer 20, or portions thereof, may be stored in the remote memory storage device. It will be appreciated that the network 25 connections shown are exemplary and other means of establishing a communications link between the computers may be used.

The preferred implementation of the present invention is described herein with reference to the Component Object Model (COM). COM is a well-documented technology in which clients access services provided by COM objects by accessing methods therein through interfaces of the COM objects. COM provides for extensibility and future

compatibility, and moreover, because policies (described below) are COM objects, they may be written in well-known and easy-to-use scripting languages such as VBScript and Jscript, or more powerful languages such as C". For purposes of simplicity, a detailed discussion of COM is not included herein; a detailed description of COM objects is provided in the reference entitled "Inside OLE," second edition, Kraig Brockschmidt, Microsoft Press (1993), hereby incorporated by reference. Note that although COM is preferably used to implement the present invention, there is no intention to limit the present invention to a COM implementation. For example, as will be readily appreciated, the present invention may alternatively be implemented via application programming interface calls to functions or other equivalent implementations.

#### Intelligent Trust Management

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FIG. 2 shows the general conceptual model of the present invention wherein system components 60<sub>1</sub> - 60<sub>n</sub> (e.g., applications) make calls to an intelligent trust manager 62 in order to have trust decisions made therefor in accordance with a predetermined policy. To obtain a decision, the intelligent trust manager 62 in turn communicates with a policy manager 64 to invoke an appropriate one of the policy objects  $66_1 - 66_n$ . corresponding policy object (e.g. 663) makes an advisory decision, i.e., yes, no or insufficient information to make a determination, and returns the decision to the system component (e.g.,  $60_1$ ) via the intelligent trust manager 62. Note that a request may correspond to more than one policy object, but for purposes of simplicity herein, a request will generally only be passed to one policy object. however, (as described in more detail below), the corresponding policy object may itself call on one or more

other policy objects and use their decisions to make its final decision.

As represented in FIG. 2 and in accordance with one aspect of the present invention, policies are centrally maintained system resources available in a consistent manner to any system component of the system, yet policies are removed and isolated from the system components, and transparent thereto. To add a policy, the policy is appropriately registered like any other COM object, however for security purposes, the registration operation itself is 10 typically subject to a policy, as described below. replace a policy with another policy, the other policy is registered and the name binding (described below) changed so those system components using the name invoke the other 15 policy instead of the existing policy. Among other benefits, the present invention thus allows policies to be shared by numerous system components, while essentially shielding the system components from the details of policy administration. Since policy objects are COM objects, they include executable code for making decisions, and moreover, 20 may maintain state, generate their own user interface, and include one or more inference engines (deductive processes) to make decisions. In addition, they may be named, whereby administrators may intuitively locate and reference the . appropriate policy object as needed, and may be digitally 25 signed, which enables verifying the integrity of the policy object for security purposes, such as when registering and/or invoking the object. Note that although the various components are shown as directly connected in FIG. 2, it may be readily appreciated that the components and/or 30 divisible portions thereof may be distributed throughout various systems of a network. Indeed, as will be described below, in enterprise networks, policies are often maintained throughout a domain, wherein client applications

communicate with a domain server to access policies and receive decisions.

As shown in more detail in FIG. 3, and as represented in the timing chart of FIG. 4, the application (e.g., system component 60;) initiates the decision making process when the application  $60_1$  needs to determine whether a potentially dangerous action that it is proposing to take is allowed or forbidden in accordance with a policy. way of example, a browser application (e.g.,  $60_1$ ) that has been instructed by a user to download content from a 10 website first will find out whether the action is allowable before following the instruction. To obtain a decision, the application 60, bundles action information including a name or the like identifying the desired action and policyspecific arguments into a request 68 (e.g., a COM request object), and invokes a method of the intelligent trust manager 62 requesting a decision. Alternatively, one or more of the arguments may be maintained in an alternate location in the system, wherein the location is previously known to the policy, or the location is identified by the 20 application 601. In addition, the application 601 may pass optional evidence to the intelligent trust manager 62, such as a security identifier that may be required to access certain files with certain rights. Note that in the implementation described herein, the application 60; needs 25 to know which policy it is invoking, as well as the arguments expected by the policy. Alternatively, however, the application 601 may query the intelligent trust manager 62 to ascertain the available policies and/or any 30 requirements thereof.

When the intelligent trust manager 62 receives the request 68, the intelligent trust manager 62 extracts the action identifier from the passed information therein. The intelligent trust manager 62 provides the ITM policy

manager 64 with the policy name, whereby the corresponding policy object (e.g., 663) is instantiated. Note that the ITM policy manager 64 includes or otherwise has access to a registry 70 (e.g., database, library, table or the like)

5 that maps each action identifier to the appropriate policy object. More particularly, trust policy is a COM object implementing the ITrustPolicy interface. When the policy is queried for its decision about particular request for action, it receives a pointer to another COM object implementing ITrustable interface on input, and returns Trusted, Completely Trusted or Untrusted as output. The ITrustable interface is used encapsulate the application-specific request for action.

above wherein a decision is needed on whether to download content from a site. In the request 68, the application 601 identifies an action called "Fetch-URL" and also passes the URL (Uniform Resource Locator) of the site (e.g., www.sitel.com) as an argument to the intelligent trust manager 62. The intelligent trust manager 62 takes the action identifier "Fetch-URL" and via the ITM policy manager 64, looks up and instantiates the corresponding policy object 663, i.e., "URL.dll" in the present example.

Once the corresponding policy object 663 is

instantiated, the intelligent trust manager 62 forwards the appropriate arguments 72 (including any optional evidence) thereto, along with any context 74 that may be available for passing to the policy object. For example, the intelligent trust manager 62 may pass information about the state of the machine, stack information, information about the application 601 and so on to the policy object 663, such as when the intelligent trust manager 62 knows or otherwise believes that such information would be useful to the policy object 663 in making its decision.

At this time, the policy object 663 executes its internal code to make a decision. If the answer may be immediately decided as "Yes" or "No" based on the available information, the policy object 663 returns its decision 76 to the application 601 via the intelligent trust manager 62 (although it is alternatively feasible for the policy object to directly return the decision and any accompanying information to the application). Along with the decision 76, the policy object 663 may return information such as its rationale for making the decision. Similarly, if desired, the intelligent trust manager 62 may supplement the return information and provide an (optionally) supplemented decision 78. In this manner, system components (e.g., applications) may modify their request as desired. For example, if a decision to access a file for read and write access is "No" because as reported back, a security identifier is needed, the requesting system component may choose to retry the request a second time with the security identifier bundled with the request.

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Moreover, the policy object (e.g., 663) may respond that it is unable to make a determination based on the information currently available thereto, (i.e., "I don't know"). Along with such a response, the policy object may return a list or the like specifying the information that 25 it needs to make a "Yes" or "No" decision. For example, a decision on whether to download a file may depend on what version of an application is being used. If the version information cannot, for example, be independently determined by the policy object, the policy object may respond that it is unable to make a determination, and identify the lack of the version information as the reason. The application may then supply the information in a subsequent request if it is able to do so.

In accordance with one aspect of the invention, the policy object is capable of making dynamic determinations based on additional variable information it obtains (i.e., receives or otherwise knows of) independent of the system component (e.g., application). For example, the context 74 passed by the intelligent trust manager 62 may be independent of the system component requesting the decision and make an otherwise "Yes" answer a "No" answer, and viceversa. Moreover, the policy object may communicate with the user via its own user interface 80 completely independent of the system component.

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By way of example, assume that the URL.dll policy 663 is written so as to return a 'No" decision for any website content exceeding a ratings guideline, unless a parental override password is provided. For purposes of this example, it may be assumed that the browser application 601 is not aware of ratings, and is limited to either downloading the site's content or not doing so in accordance with the policy determination. Indeed, while contemporary browsers contain such ratings policies, as will be described herein, the present invention obviates the need for incorporating the policy into the browser application, whereby future browsers may very well not have any ratings policy.

When a request is made for a decision on www.sitel.com, the policy object 663 includes code for communicating with the site in order to determine the rating of the content that has been requested. Based on the rating, the policy object 663 may immediately make its decision, i.e., if below a certain ratings threshold, respond "Yes." However, rather than respond "No" to content above a certain ratings threshold, the policy object itself may be written to communicate through the user interface 80 to attempt to obtain a parental override

password. Significantly, the policy object  $66_3$  is able to dynamically adjust as information comes in, and may obtain additional information as needed independent of the application  $60_1$ .

5 In accordance with another aspect of the present invention, the policy objects are able to maintain variable state information 82, both while instantiated and, if needed, persistently by writing state data to a file or the The state information 82 may be used to make 10 decisions dynamically and independent of the system For example, consider a policy that has been set up such that company managers may purchase items for the company from certain approved Internet sites so long as the managers' purchases as a whole do not total over ten-15 thousand dollars per month. In addition to verifying the site, the appropriate policy object may make a dynamic decision by temporarily adding the requested purchase price to an accumulated monthly total maintained as state information 82 in the policy object to decide whether to 20 allow the requested purchase. Indeed, even more dynamically, the policy object may obtain the price from the site and multiply by a requested quantity to determine a requested purchase amount. In either event, if below the monthly limit, a "Yes" decision is returned and the total 25 is increased. If "No," a smaller purchase next time may instead be approved. Thus, the policy object dynamically decides based on a submitted amount (or possibly an item and quantity) against an accumulated variable total. As can be appreciated, the system component (e.g., 30 application) that submits the purchase form need not know

anything about the total, and only has to pass in the site URL and the requested amount (or quantity and item information). Note that this makes changing the policy such as by increasing the limit relatively simple, yet

secure, as the limit need only be changed in one secure, centralized location rather than on every managers' separate copy of an application.

In accordance with another aspect of the invention,

5 policies may be combined mathematically and/or built up in
a hierarchical manner to make a decision. To this end, a
policy can call other policies (which in turn can call
still other policies) and use their decisions to make a
final decision. For example, as shown in FIGS. 5 - 8,

10 policy may decide "Yes" only if two other policies below it
both decide "Yes" (FIG. 5, Boolean AND), if one of two
policies decide "Yes" (FIG. 6, Boolean OR) and so on. A
policy may also implement a voting scheme, for example, to
decide "Yes" to an action if m out of n (e.g., three out of
five) policies it calls decide "Yes" (FIG. 7).

In addition, a policy may be flexibly written to accept arguments that inform that policy how to make its determination. For example, a Boolean policy may exist that takes as arguments the names of two or more other policies along with a logical operator (e.g., AND, OR, 20 XOR), and returns a result based on the results of the other policies as combined by the logical operator. Similarly, a "voting" policy may exist that takes as input the total number of "Yes" votes needed from other policies to return a "Yes" vote, (wherein the names of the other 25 polices may be passed as arguments or already known to the voting policy object). Result information may also be passed to a policy, e.g., for one system component, three or less "Yes" votes return a yes, but four or more return a "No", while for another system component, one or more "Yes" 30 votes are needed for a "Yes" result.

In an alternative implementation, policy objects may return a result using a particular Boolean algebra scheme based on a "Trusted, Completely Trusted and Untrusted"

model. In general, "Trusted" corresponds to "Yes,"
"Untrusted" to "No," while Completely Trusted" corresponds
to "Yes, and do not process further." The "Completely
Trusted" result is useful in situations wherein subpolicies
vote to make a decision, and certain ("Completely Trusted")
subpolicies are given more weight than others. As can be
readily appreciated, other schemes (e.g., subpolicies can
return multiple votes based on their weight) may also be
implemented.

Moreover, since policies can call other policies, a policy may make its decision by selecting other policies based on virtually any variable criteria, such as the number of logged in users or the time of day. The following pseudocode along with FIG. 8 demonstrates this concept, wherein according to a general URL policy, one of two particular URL policies (URL-working-hours or URL after-hours) are in effect depending on the time of day:

#### URL Policy:

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:
:
Time ();

If Time > 8am and < 5pm

ITM(URL-working-hours)

Else

ITM(URL-after-hours)

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The system component requesting the URL policy decision need know nothing about which policy is actually in effect, as it only requests a decision on an action from the URL policy, which unknown to the system component, calls on one of the other two policies to make the

decision. While of course such a simplified example may be implemented in a single policy, the advantages and flexibility provided by the ability to combine policies into more and more complex policies can be readily appreciated. For example, the "working-hours" policy of the above example may be highly complex and regularly modified while the "after-hours" policy may be simple, never changed and thus left intact.

Although not necessary to the present invention, to facilitate the administration of policies, a management 10 tool (ITM Administrator) 84 is provided (FIG. 2). management tool 84 makes it possible for administrators to view and centrally adjust policies affecting operation of the operating system and system components and applications at one time, using a system-provided configuration editor 15 86 (FIG. 9). As can be readily appreciated, this single, centralized tool is a significant advantage over multiple, widespread application-specific utilities. The management tool 84 communicates with the ITM policy manager 64 to display the editor interface 86 (FIG. 5) for viewing and 20 adjusting the policies. Note that since policies are COM objects, they may be organized under folders in a logical, hierarchical grouping. Thus, as shown in FIG. 9, administrators may quickly locate a policy such as the 25 "Active Content Policy" under the "Intranet" folder.

Moreover, as represented in FIG. 3, each policy object preferably includes its own administrator user interface 88. The administrator user interface 88 is opened when the administrator mouse clicks or otherwise appropriately selects a named policy. This provides for simple patches, updates and the like. For example, as described above, the purchase limit maintained as state within a policy object may be adjusted by the administrator via the administrator user interface. Note that with the present invention,

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system components are not directly bound to any particular dynamic link library (dll), and thus policies may be changed without needing to modify the system components (e.g., applications) or their settings.

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It should be noted that a policy object itself governs the other policy objects that are used and how they are used. For example, a policy object may be present that decides not to allow any other policy object to be added or changed unless an administrator that has been authenticated makes the change and a digital signature of the policy object is first verified. In other words, a governing policy requires verification of a digital signature before a policy may be registered. Similarly, a policy may ensure that no policy may be invoked without first verifying a digital signature on that policy.

Note that policy objects may be written in advance (e.g., by third parties) and grouped into packages 90 (FIG. 2) or the like that are appropriate for a given system. Thus, a user only need install a policy package that is appropriate, and modify policies as needed from there. For example, policy objects for home users and small networks are likely to be quite different than policies of enterprise networks.

Indeed, within an enterprise network, an administrator often needs to control many hundreds of machines, users and system components, which may be considerably difficult if a system component such as an application does not have explicit support for such administration.

The present invention enables the establishment and enforcement of policies that apply to the entire enterprise network. For example, an enterprise policy may be to disable the download of any unsigned executables from outside of the enterprise Intranet, ask a user before downloading signed code, but install any code that is from

the Intranet without user intervention. To be effective, this policy needs to apply domain-wide, i.e., every user must be affected. To facilitate domain-wide administration, the Intelligent Trust Management System of the present invention enables administrators to designate some policies as "domain-wide, whereby the policy is automatically replicated to every machine participating in the domain, whereby these policies affect every single user.

Lastly, it should be noted that while the abovedescribed model is advisory in that it is up to the system
component (e.g., application) to comply with the policy
decision, it is feasible to have an enforcement model
wherein policy decisions prevent applications from taking
denied actions. For example, applications may be run in
security contexts set up by a policy, whereby that policy
and other called policies would determine the applications'
access to system resources.

While the invention is susceptible to various

modifications and alternative constructions, certain
illustrated embodiments thereof are shown in the drawings
and have been described above in detail. It should be
understood, however, that there is no intention to limit
the invention to the specific forms disclosed, but on the
contrary, the intention is to cover all modifications,
alternative constructions, and equivalents falling within
the spirit and scope of the invention.

#### WHAT IS CLAIMED IS:

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1. In a computer system, a method of making a decision on a proposed action of an system component, comprising the steps of, receiving action information from an system component, the information including the proposed action, obtaining a policy corresponding to the proposed action, dynamically obtaining variable information at the policy from a source independent of the system component, making a decision via executable code in the policy based on the variable information, and returning the decision to the system component.

- 2. The method of claim 1 wherein the action information includes at least one argument related thereto, and further comprising the step of passing the at least one argument to the policy.
- The method of claim 2 wherein the step of making a decision via executable code in the policy includes the
   step of evaluating the at least one argument.
  - 4. The method of claim 1 wherein the system component is an application.
- 5. The method of claim 1 wherein the step of dynamically obtaining variable information at the policy includes the step of accessing state information maintained in the policy.
- 30 6. The method of claim 1 wherein the step of dynamically obtaining variable information at the policy includes the step of receiving the variable information via a user interface of the policy.

7. The method of claim 1 wherein the step of dynamically obtaining variable information at the policy includes the step of receiving the variable information from a URL site.

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8. The method of claim 1 wherein the step of obtaining a policy corresponding to the proposed action includes the steps of determining a policy object based on an action identifier, and instantiating the policy object.

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- 9. The method of claim 1 further comprising the step of passing context information to the policy.
- 10. The method of claim 1 wherein the step of
  dynamically obtaining variable information at the policy
  comprises the step of receiving context information.
  - 11. The method of claim 1 wherein the policy comprises a COM object.

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- 12. The method of claim 1 wherein the step of making a decision via executable code in the policy includes the step of calling at least one other policy.
- 25
  13. The method of claim 1 wherein the step of making a decision via executable code in the policy includes the step of calling at least two other policies, receiving a decision from each of the other policies, and mathematically combining the decisions to produce a final decision.
  - 14. The method of claim 13 wherein the step of mathematically combining the decisions to produce a final

decision includes the step of adding like decisions into a sum and basing the final decision on the sum.

- 15. The method of claim 13 wherein a decision returned by at least one of the policies is of unequal weight with respect to a decision returned by at least one other of the policies.
- 16. The method of claim 1 wherein the step of making
  a decision via executable code in the policy includes the
  step determining which one of a plurality of other policies
  to call based on the variable information, and receiving a
  decision therefrom.
- 15 17. The method of claim 1 wherein the step of receiving a first set of action information from an system component includes the step of exposing a COM object interface to the system component.
- 20 18. The method of claim 1 further comprising the step of registering a plurality of policies.
- 19. The method of claim 1 further comprising the steps of verifying a policy in accordance with another 25 policy, and registering the policy.
  - 20. The method of claim 19 wherein the step of verifying the policy includes the step of verifying a digital signature associated with the policy.

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21. The method of claim 1 wherein the step of obtaining the policy corresponding to the proposed action includes the step of verifying the policy.

22. The method of claim 21 wherein the step of verifying the policy includes the step of verifying a digital signature.

- 23. In a computer system, a system for making a decision requested by an system component, comprising, a trust manager for receiving an action proposed by the system component, a policy manager for maintaining a relationship between actions and policies, the trust

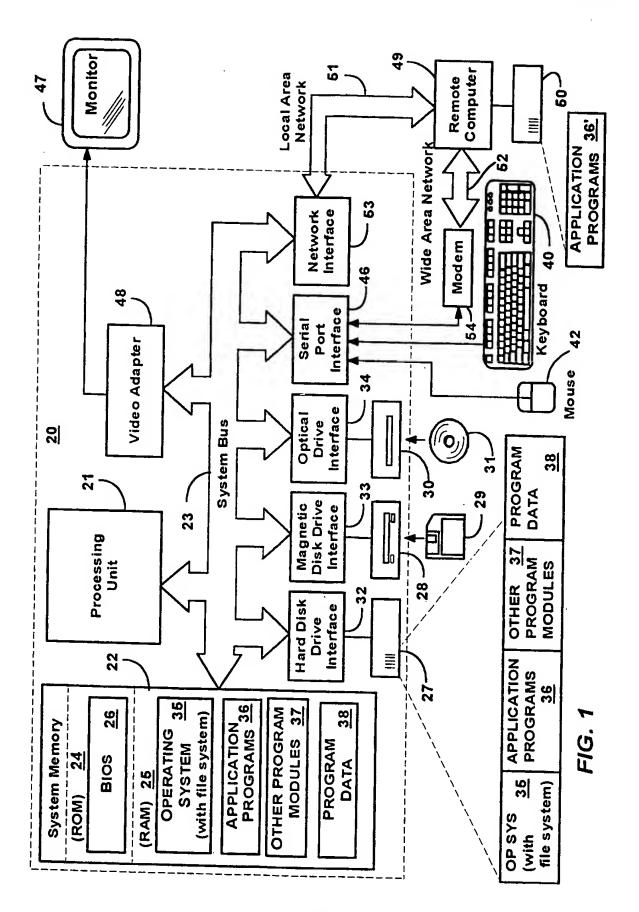
  10 manager obtaining a policy corresponding to the action from the policy manager, and wherein the policy makes a decision based on dynamic information obtained by the policy.
- 24. The system of claim 23 wherein the system 15 component is an application.
  - 25. The system of claim 23 further comprising a user interface via which the policy obtains the dynamic information.

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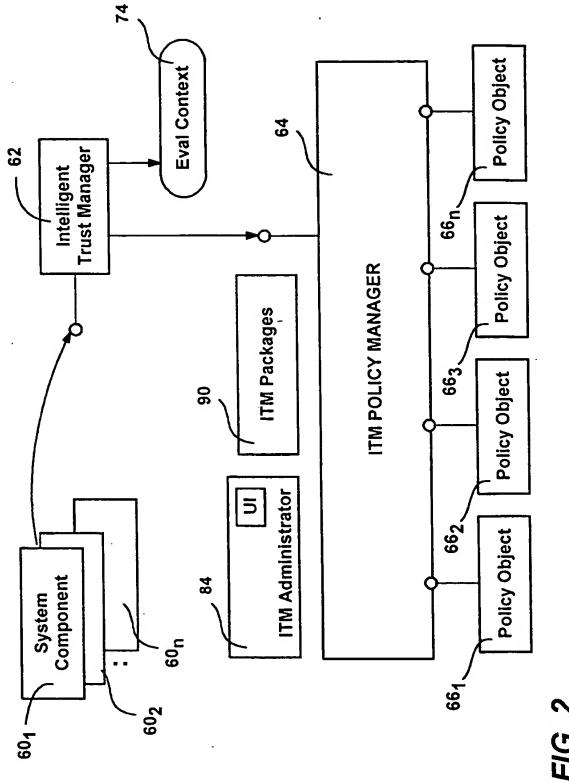
- 26. The system of claim 23 wherein the dynamic information comprises state information maintained by the policy.
- 25 27. The system of claim 23 wherein the dynamic information comprises context information from the trust manager.
- 28. The system of claim 23 wherein the policy manager 30 includes an administrator interface.
  - 29. The system of claim 23 wherein the policy comprises a COM object.

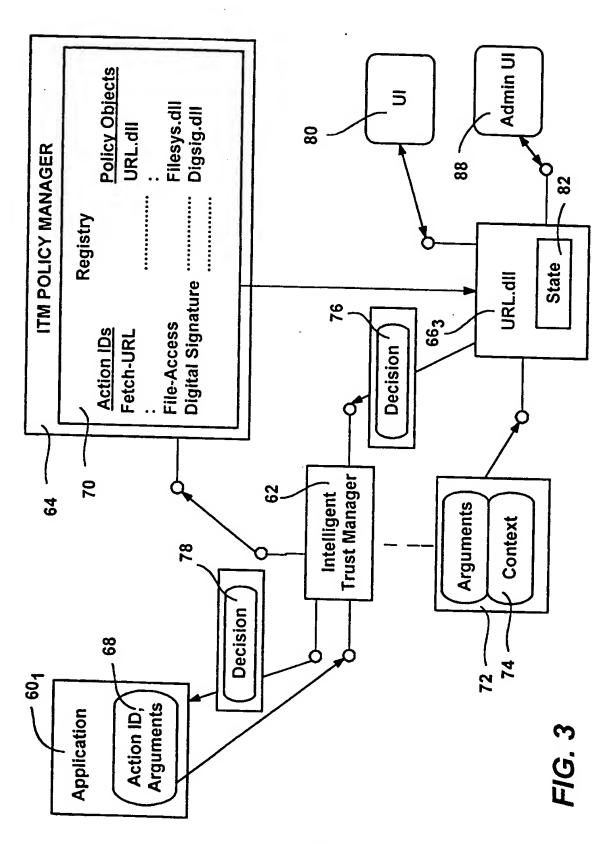
30. The system of claim 29 wherein the COM object includes an administrator interface.

- 31. The system of claim 23 further comprising a plurality of other policies wherein the policy includes executable code for calling at least one other policy.
- 32. The system of claim 23 further comprising a plurality of other policies wherein the policy includes
  10 executable code for calling a plurality of other policies and for mathematically combining decisions of the other to produce a final decision.
- 33. The system of claim 32 further comprising a
  15 plurality of other policies wherein the policy includes
  executable code for determining which one of a plurality of
  other policies to call to receive a decision therefrom.



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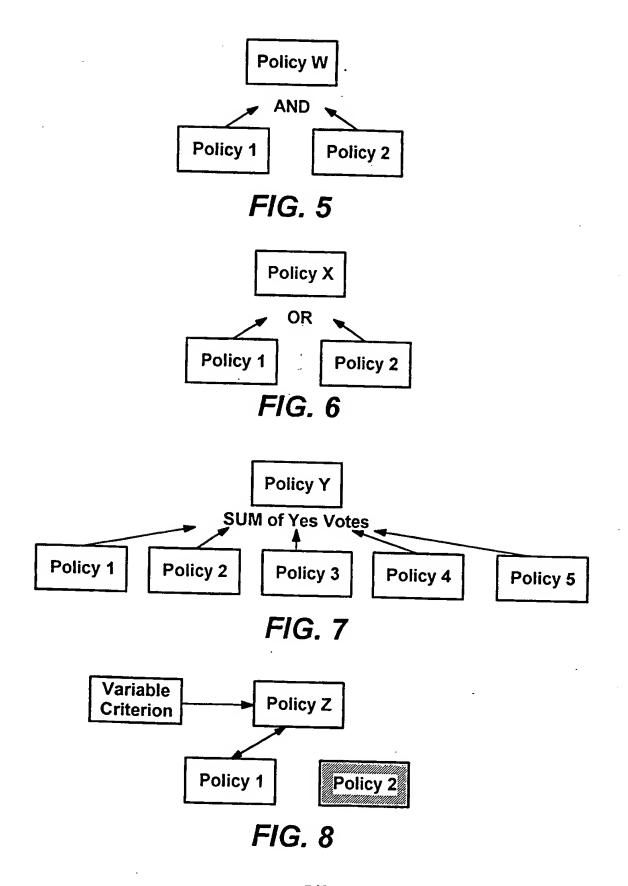




System Component	ITM Manager	Policy Manager	Policy
Bundle Policy Decision Request, (Action ID, Args), Send to ITM Manager	manager		·
	Extract Action ID, Access Policy Manager		
		Instantiate Corresponding Policy Object	
	Pass _ Arguments, Context to Policy Object		
			Make Decision Based on Arguments and Variable Information (State, UI)
			Return Decision to ITM Manager
	Return Decision to System Component		-

Time

FIG. 4



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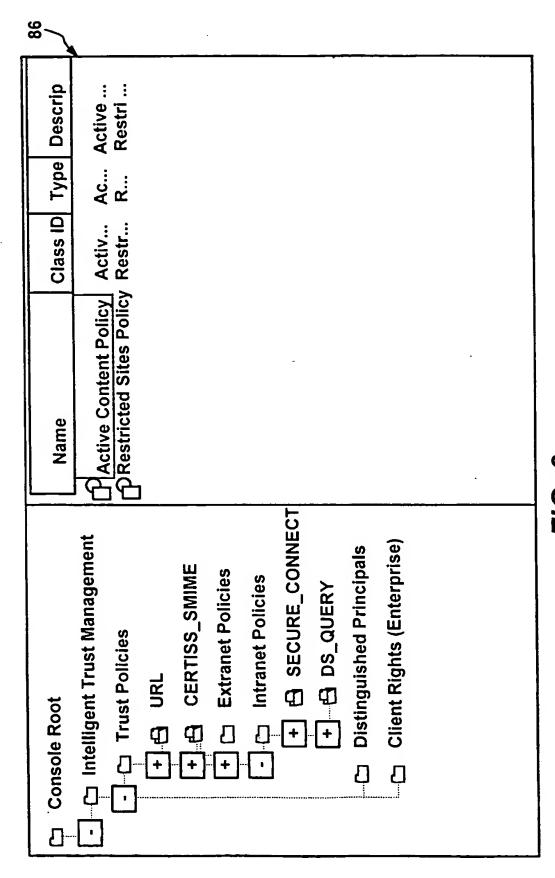


FIG. 9

# INTERNATIONAL SEARCH REPORT

International Application No Pc I/US 99/08272

A. CLASS	SIFICATION OF SUBJECT MATTER		101/03 33/	700272
IPC 6	G06F1/00			
According	to International Patent Classification (IPC) or to both national class	sification and IPC		
B. FIELDS	SSEARCHED			<del></del>
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C. DOCUM	ENTS CONSIDERED TO BE RELEVANT			
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	page 300, right hand cordinit, p	paragraph 2		
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